
SpaceStation Disaster

SpaceStation One has been badly damaged, and is no longer a safe place to stay. The bomb has caused leaks in laboratory supplies and maintenance systems that were never meant to be breached, letting toxic chemicals into the environmental systems. The poisons are slow but steady; and with all of the space-capable transports that were available on short notice having already been sent up in response to the Aspects' announcement, it will be days before anyone can get up to the station with repair equipment.

For every 10 minutes you spend in the station or associated ships, take 1 Sanity damage.

Humans will need to find a place to stay on the other side of the portal, in Ouranios. You may now pass through the Portal (if it's before 9pm, you're no longer affected by the timelock). Staying overnight in the space-station would be severely harmful.

If you encounter PCs that were not present for this event/haven't seen this greensheet, please show it to them.

SpaceStation One Common Area (34-301), Conference Room A (34-302), Virgin Galactic Dormitories (34-303), Conference Room B (34-304) are no longer accessible after the disaster. ¹

¹We lost the room reservations.

